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1           1.    A system for playing a wagering game,  
2 comprising:  
3           a wireless gaming device comprising an  
4 identification code, entry apparatus for entering wagering  
5 information by a player, and a transmitter;  
6           a receiver for receiving the identification code and  
7 the wagering information transmitted by the transmitter of  
8 the wireless gaming device, the receiver polling the  
9 wireless gaming device to determine whether the player has  
10 entered wagering information to be transmitted to the  
11 receiver.

1           2.    The system of claim 1 wherein the receiver  
2 periodically polls the wireless gaming device.

1           3.    The system of claim 1 wherein the wagering  
2 information relates to a wager request.

1           4.    The system of claim 1 wherein the wagering  
2 information includes a command.

1           5.    The system of claim 1 wherein the wagering  
2 information includes data.

1           6.    The system of claim 1 wherein the wagering  
2 information comprises a string of characters.

1           7.    The system of claim 6 wherein the characters  
2 are hexadecimal digits.

1           8.    The system of claim 1 wherein the wireless  
2 gaming device is a hand-held device.

1           9.    The system of claim 1 wherein the entry  
2 apparatus comprises keys.

1           10. The system of claim 1 wherein the entry  
2 apparatus comprises a smart card reader.

1           11. The system of claim 1 wherein the wireless  
2 gaming device further comprises a wager amount register.

1           12. The system of claim 1 wherein the wireless  
2 gaming device further comprises an account balance register.

1           13. The system of claim 1 wherein the wireless  
2 gaming device further comprises a liquid crystal display.

1           14. The system of claim 1 wherein the wireless  
2 gaming device further comprises a bicolour light emitting  
3 diode to indicate separately that the wagering information  
4 has been entered by the player and that the wagering  
5 information has been transmitted by the transmitter.

1           15. The system of claim 1 wherein the transmission  
2 is by radio frequency signals.

1           16. The system of claim 1 wherein the transmission  
2 is by infrared signals.

1           17. The system of claim 1 further comprising  
2 a processor in communication with the receiver for  
3 processing the wagering information transmitted by the  
4 wireless gaming device based on the identification code.

1           18. The system of claim 17 wherein the processor  
2 further comprises a database for storing an account of the  
3 player.

1           19. The system of claim 1 wherein the wireless  
2 gaming device further comprises an electronically  
3 programmable read only memory for storing an identifier  
4 corresponding to the identification code.

1           20. The system of claim 1 further comprising an  
2 encryption key to encrypt the identification code and the  
3 wagering information prior to transmission and to decrypt  
4 the identification code and the wagering information after  
5 being received by the receiver.

1           21. A method of playing a wagering game using a  
2 wireless gaming device, comprising:  
3           providing the wireless gaming device comprising an  
4 identification code, entry apparatus for entering wagering  
5 information by a player, and a transmitter;  
6           entering the wagering information into the entry  
7 apparatus;  
8           polling the wireless gaming device to determine  
9 whether the player has entered wagering information to be  
10 transmitted by the transmitter; and  
11           transmitting the identification code and the  
12 wagering information.

1           22. The method of claim 21 wherein the wireless  
2 gaming device is polled periodically.

1           23. The method of claim 21 further comprising  
2           displaying the wagering information on the wireless  
3 gaming device.

1           24. The method of claim 21 wherein the  
2 identification code and the wagering information are  
3 transmitted by radio frequency signals.

1           25. The method of claim 21 wherein the  
2 identification code and the wagering information are  
3 transmitted by infrared signals.

1           26. The method of claim 21 further comprising  
2 processing the wagering information transmitted by  
3 the wireless gaming device based on the identification code.

1           27. The method of claim 21 further comprising  
2 encrypting the identification code and the wagering  
3 information prior to transmission.

1           28. A wireless gaming device for transmitting  
2 wagering information to a receiver, comprising:  
3           a memory for storing an identification code;  
4           entry apparatus for entering the wagering  
5 information;  
6           a transmitter for converting the identification code  
7 and the wagering information into a signal for wireless  
8 transmission to the receiver, the transmitter transmitting  
9 the signal when the receiver polls the wireless gaming  
10 device to determine that the wagering information has been  
11 entered.

1           29. The wireless gaming device of claim 28 wherein  
2 the wireless gaming device is periodically polled by the  
3 receiver.

1           30. The wireless gaming device of claim 28 wherein  
2 the identification code is stored in the memory in a digital  
3 format.

1           31. The wireless gaming device of claim 28 wherein  
2 the wireless gaming device is a hand-held device.

1           32. The wireless gaming device of claim 28 wherein  
2 the entry apparatus comprises keys.

1           33. The wireless gaming device of claim 28 wherein  
2 the entry apparatus comprises a smart card reader.

1           34. The wireless gaming device of claim 28 wherein  
2 the wireless transmission is by radio frequency signals.

1           35. The wireless gaming device of claim 28 wherein  
2 the wireless transmission is by infrared signals.